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Five Ways to Use These Cards

1. Play Memory and name the notes or name the number of beats.
2. Take turns building rhythms. Then count and clap the result. Or count and play a percussion instrument.
3. Play Phase Six. (See my website www.loridavisstudio.com for the full rules.)
4. Build a short rhythm. Then play an improv with that rhythm. Use any notes you like, but stick to the rhythm.
5. Choose a time signature. Take turns picking random cards and laying them out in a measure. If your note values go over the beats in your measure, you have to start from scratch. The first one to complete a measure wins.